



Pravila tekmovanja na EPICENTER LAN 11

League of Legends EUW

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Slovenska pravila

Skupinski del se bo odvijal v soboto, 19. novembra 2016, za katerega bodo veljala naslednja pravila:

- v primeru več kot 8 ekip, bodo ekipe razdeljene v dve ali več skupini
- v skupini bodo vse ekipe med seboj odigrale eno igro (Bo1)
- igralo se bo na mapi "Summoner's Rift"
- igra se na način "Tournament draft mode"
- 1st pick in 1st ban za vse igre bo določen z metanjem kovanca
- v naslednji krog se bodo uvrstile prve dve ekipi
- v primeru deljenja mest bomo za napredovanje uporabili naslednjo formulo head to head

Izločilni boji se bodo odvijali v nedeljo, 20. novembra 2016. Veljala bodo naslednja pravila:

- 8 ekip bo razporejenih v "tournament bracket" na način, ki je napisan spodaj
- igralo se bo na mapi "Summoner's Rift"
- vsak set se bo igral na 2 dobljeni igri (torej Bo3)
- prva in druga igra se igrata na način "Tournament draft mode", tretja igra se igra na način "Blind pick"
- 1st pick in 1st ban za prvo bomo odločili z kovancem
- 1st pick in 1st ban za drugo igro bo določila ekipa, ki bo v prvi igri izgubila
- v tretji igri bo ekipa, ki je hitreje zmagal v eni izmed prejšnjih igrar izbrala željeno stran (Blue/Purple)



English rules

General rules for League of Legends competition on EU West. The competition itself will be divided into group stage and playoffs.

Following rules are for group stage which will be played on 19th of November 2016:

- Up to 8 teams divided into 2 groups with 4 teams each or according
- in every group, all the teams will be facing each other with one game (bo1)
- games will be played on “Summoner’s Rift”
- game type used is Tournament draft mode
- 1st pick and 1st ban is going to be decided with coin toss
- two teams which finish first and second are going through to playoffs
- advancing teams with same number of teams will be decided by head to head result

Following rules are stated for the playoffs which are going to be played on 20th of November 2016:

- 8 teams will be put in tournament brackets
- games will be played on “Summoner’s Rift”
- each round will be played in Best of 3 mode
- first and second game is played on Tournament draft mode, third game is Blind pick
- first and second pick in first game will be once again decided by coin toss
- first and second pick for second game will be decided by the team who lost the first map
- in third game, the team which won one of the previous maps quicker will be deciding the side (Blue/Purple)